

SEKOLAH TINGGI MULTI MEDIA "MMTC" YOGYAKARTA

Jalan Magelang Km. 6 Yogyakarta 55284

KURIKULUM 2016 PROGRAM STUDI MANAJEMEN PRODUKSI SIARAN

SEMESTER 1

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|--------------|----------------------------------|---|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.S.PPA.2.1 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 2 | 6.S.PKN.2.1 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 3 | 6.S.BIA.2.1 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 4 | 6.S.BIG.2.1 | Bahasa Inggris | English | 2 | 2 | 0 |
| 5 | 6.142.SPN.21 | Sosiologi Penyiaran | Broadcasting Sociology | 2 | 2 | 0 |
| 6 | 6.142.DPA.21 | Dasar-Dasar Produksi Siaran R-TV | Fundamentals of R-TV Program Production | 2 | 2 | 0 |
| 7 | 6.142.PSP.31 | Public Speaking | Public Speaking | 3 | 2 | 1 |
| 8 | 6.142.TAM.31 | Tata Artistik Make Up | Artistic of Make Up | 3 | 2 | 1 |
| 9 | 6.142.FGI.21 | Fotografi | Photography | 2 | 2 | 0 |
| 10 | 6.S.PAG.2.1 | Pendidikan Agama | Study of Religion | 2 | 2 | 0 |
| JUMLAH | | | | 22 | 20 | 2 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|--------------|-------------------|-----------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.142.CTG.22 | Creative Thinking | Creative Thinking | 2 | 2 | 0 |
| 2 | 6.142.IKI.22 | Ilmu Komunikasi | Communication Studies | 2 | 2 | 0 |

| | | | | | | |
|---------------|--------------|---|---|-----------|-----------|----------|
| 3 | 6.142.MSI.32 | Manajemen Siaran R-TV | Management of R-TV Program Production | 3 | 3 | 0 |
| 4 | 6.142.TPN.22 | Teknologi Penyiaran | Broadcasting Technology | 2 | 2 | 0 |
| 5 | 6.142.SMI.22 | Seni Musik | Music | 2 | 2 | 0 |
| 6 | 6.142.TSA.32 | Tata Suara | Sound Operations | 3 | 2 | 1 |
| 7 | 6.142.TKA.32 | Tata Kamera | Camera Operations | 3 | 2 | 1 |
| 8 | 6.142.PRA.22 | Praktik Mandiri Produksi Fotografi dan Announcing | Study Program's Practicum in TV Photography Production and Radio Announcing | 2 | 0 | 2 |
| 9 | 6.142.IBD.22 | Ilmu Budaya | Cultural Science | 2 | 2 | 0 |
| JUMLAH | | | | 21 | 17 | 4 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|--------------|----------------------------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.142.TAS.32 | Tata Artistik Set dan Dekorasi | 3 | 2 | 1 |
| 2 | 6.142.TSI.23 | Teori Seni | 2 | 2 | 0 |
| 3 | 6.142.PNR.33 | Penulisan Naskah Non Drama Radio | 3 | 2 | 1 |
| 4 | 6.142.PNT.33 | Penulisan Naskah Non Drama TV | 3 | 2 | 1 |
| 5 | 6.142.MII.23 | Musik Ilustrasi | 2 | 2 | 0 |
| 6 | 6.142.PND.33 | Produksi Non Drama Radio | 3 | 2 | 1 |
| 7 | 6.142.EAO.23 | Editing Audio | 2 | 2 | 0 |

| | | | | | | |
|---------------|--------------|---|--|-----------|-----------|----------|
| 8 | 6.142.PMT.33 | Produksi Program Musik TV | Production of TV Music Program | 3 | 2 | 1 |
| 9 | 6.142.PRA.23 | Praktik Produksi Non Drama Radio dan Multi Camera Directing | Practicum for Non Drama Radio Program and Multi Camera Directing | 2 | 0 | 2 |
| JUMLAH | | | | 23 | 16 | 7 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|--------------|--|--|-----------|-----------|----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.142.PDR.34 | Penulisan Naskah Drama Radio | Scriptwriting for Radio Drama Program | 3 | 2 | 1 |
| 2 | 6.142.PDT.34 | Penulisan Naskah Drama TV | Scriptwriting for TV Drama Program | 3 | 2 | 1 |
| 3 | 6.142.PNT.34 | Penyutradaraan TV | TV Directing | 3 | 2 | 1 |
| 4 | 6.142.TCA.34 | Tata Cahaya | Lighting Operations | 3 | 2 | 1 |
| 5 | 6.142.KGS.34 | Komputer Grafis | Computer Graphics | 3 | 2 | 1 |
| 6 | 6.142.EVO.24 | Editing Video | Editing Video | 2 | 2 | 0 |
| 7 | 6.142.MPN.24 | Manajemen Pemasaran | Marketing Management | 2 | 2 | 0 |
| 8 | 6.PRA.24 | Praktik Gabungan Musik Radio dan Video Musik | Joint Practicum of Radio Music and Music Video | 2 | 0 | 2 |
| JUMLAH | | | | 21 | 14 | 7 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|------------------------------------|--|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.142.PIN.35 | Penulisan Naskah Iklan R-TV | Scriptwriting for R - TV Advertisement | 3 | 2 | 1 |
| 2 | 6.142.HEP.25 | Hukum dan Etika Penyiaran | Broadcast Law and Ethics | 2 | 2 | 0 |
| 3 | 6.142.PRO.35 | Penyutradaraan Radio | Radio Directing | 3 | 2 | 1 |
| 4 | 6.142.PDR.35 | Produksi Drama Radio | Production of Radio Drama Program | 3 | 2 | 1 |
| 5 | 6.142.PPN.35 | Produksi Program Non Drama TV | Production of Non Drama TV Program | 3 | 2 | 1 |
| 6 | 6.142.RKK.25 | Riset Khalayak | Public Research | 2 | 2 | 0 |
| 7 | 6.142.APM.25 | Analisis Program | Program Analysis | 2 | 2 | 0 |
| 8 | 6.142.PRA.45 | Praktik Gabungan Variety Show R-TV | Joint Practicum of R-TV Variety Show | 4 | 0 | 4 |
| 9 | 6.147.GAI.2.5 | Game Artificial Intelligence | Artificial Intelligence Game | 2 | 2 | 0 |
| JUMLAH | | | | 24 | 16 | 8 |

SEMESTER 6

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|--------------|------------------------------|--------------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.142.KPI.26 | Penulisan Karya Tulis Ilmiah | Scientific Paper Writing | 2 | 2 | 0 |
| 2 | 6.142.PSD.26 | Pengantar | Introduction to | 2 | 2 | 0 |

| | | Standarisasi | Standardization | | | |
|---------------|--------------|--|---|-----------|-----------|----------|
| 3 | 6.142.KSP.36 | Kapita Selekt Produksi Siaran | Capita Selecta of Broadcast Content Production | 3 | 2 | 1 |
| 4 | 6.142.PDT.36 | Produksi Drama TV | Production of TV Drama Program | 3 | 2 | 1 |
| 5 | 6.142.PIK.36 | Produksi Iklan R-TV | Production of R - TV Advertisement | 3 | 2 | 1 |
| 6 | 6.142.KWH.26 | Kewirausahaan | Entrepreneurship | 2 | 2 | 0 |
| 7 | 6.142.PRA.46 | Praktik Gabungan Drama Radio dan Drama TV (Sinetron) | Joint Practicum of Radio and TV Drama (<i>Sinetron</i>) | 4 | 0 | 4 |
| JUMLAH | | | | 19 | 12 | 7 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|--------------|------------------------------------|------------------------------------|-----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.142.PPM.26 | Perencanaan Program (Producing) | Program Planning (Producing) | 2 | 2 | 0 |
| 2 | 6.142.KPK.47 | Kerja Praktik | Internship | 4 | 0 | 0 |
| 3 | 6.142.PRA.67 | Praktik Simulasi Siaran | Simulation Project | 6 | 0 | 6 |
| JUMLAH | | | | 12 | 2 | 6 |

SEMESTER 8

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------|-------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| | | | | | |

| | | | | | | |
|---------------|---------------|-----------------------------------|---------------------------------------|----------|----------|----------|
| 1 | 6.142.SP.K.68 | Skripsi Penciptaan Karya Produksi | Thesis of Program Production Creation | 6 | 0 | 6 |
| JUMLAH | | | | 6 | 0 | 6 |

| | | | |
|---|------------|---------------------|---------------------|
| TOTAL SKS | 148 | 97 | 47 |
| Persentase Teori vs Praktek | | 65,54 | 31,76 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 191 | 97 50,79 | 94 49,21 |

SEKOLAH TINGGI MULTI MEDIA "MMTC" YOGYAKARTA

Jalan Magelang Km. 6 Yogyakarta 55284

KURIKULUM 2016 PROGRAM STUDI MANAJEMEN PRODUKSI PEMBERITAAN

SEMESTER 1

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------|-------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| | | | | | |

| | | | | | | |
|---------------|---------------|------------------------------------|---|-----------|-----------|----------|
| 1 | 6.S.PAG.2.1 | Pendidikan Agama | Study of Religion | 2 | 2 | 0 |
| 2 | 6.S.BAI.2.1 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 3 | 6.S.PAS.2.1 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 4 | 6.S.PKN.2.1 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 5 | 6.143.IKN.2.1 | Ilmu Komunikasi dan Negosiasi | Communication and Negotiation Studies | 2 | 2 | 0 |
| 6 | 6.143.DPS.2.1 | Dasar - Dasar Produksi Siaran R-TV | Fundamentals of R-TV Program Production | 2 | 2 | 0 |
| 7 | 6.143.JRT.2.1 | Jurnalistik R-TV | R-TV Journalism | 2 | 2 | 0 |
| 8 | 6.143.FBA.2.1 | Formatologi Berita | News Format | 2 | 2 | 0 |
| 9 | 6.143.KGS.2.1 | Komputer Grafis | Computer Graphics | 3 | 2 | 1 |
| 10 | 6.143.HEP.2.1 | Hukum dan Etika Penyiaran | Broadcast Law and Ethics | 2 | 2 | 0 |
| 11 | 6.143.CTG.2.1 | Creative Thinking | Creative Thinking | 2 | 2 | 0 |
| JUMLAH | | | | 23 | 22 | 1 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------------|---|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.143.PBR.2.2 | Perencanaan Produksi Berita Radio | 2 | 1 | 1 |
| 2 | 6.143.PBT.2.2 | Perencanaan Produksi Berita TV | 2 | 1 | 0 |
| 3 | 6.143.MPR.2.2 | Manajemen Penyiaran R-TV | 2 | 2 | 0 |
| 4 | 6.143.PNT.2.2 | Penulisan Naskah Berita TV Straight News & Indepth News | 2 | 1 | 0 |

| | | | | | | |
|---|---------------|--|---|---|---|---|
| | | | Indepth News | | | |
| 5 | 6.143.NAG.3.2 | News Announcing | News Announcing | 3 | 1 | 2 |
| 6 | 6.143.PNR.2.2 | Penulisan Naskah Berita Radio Straight News & Indepth News | News Writing for Radio Straight News and Indepth News | 2 | 1 | 1 |
| 7 | 6.143.TWA.2.2 | Teknik Wawancara | Interview Technique | 2 | 2 | 0 |
| 8 | 6.143.TKC.3.2 | Tata Kamera dan Tata Cahaya | Camera and Lighting Operations | 3 | 1 | 2 |
| 9 | 6.143.KEA.2.2 | Komputer Editing Audio | Computer for Audio Editing | 2 | 1 | 1 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|--------------|--|---|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 10 | 6.143.PRa.22 | Pratik News Gathering & Foto Jurnalistik | Practicum of News Gathering and Photojournalism | 2 | 0 | 2 |
| JUMLAH | | | | 22 | 11 | 9 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|----------------|--|---|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.143.EJM.3.3 | English Journalism | English for Journalism | 3 | 1 | 2 |
| 2 | 6.1143.PKM.2.3 | Psikologi Komunikasi | Psychology of Communication | 2 | 2 | 0 |
| 3 | 6.143.RTV.2.3 | Reportase Radio - TV | Radio-TV Reportage | 3 | 1 | 2 |
| 4 | 6.143.PFM.3.3 | Penulisan Naskah Feature dan Magazine Radio - TV | Scriptwriting for Radio-TV Feature and Magazine | 3 | 1 | 2 |
| 5 | 6.143.TPN.2.3. | Teknologi Penyiaran | Broadcasting Technology | 2 | 1 | 1 |

| | | | | | | |
|---------------|---------------|--|---|-----------|----------|-----------|
| 6 | 6.143.PRT.2.3 | Penyuntingan Berita Radio dan TV | Radio and TV News Editing | 2 | 1 | 1 |
| 7 | 6.143.TSA.3.3 | Tata Suara | Sound Operations | 3 | 1 | 2 |
| 8 | 6.143.KEV.3.3 | Komputer Editing Video | Computer for Video Editing | 3 | 1 | 2 |
| 9 | 6.143.PRA.2.3 | Praktik Penulisan Naskah Berita Straight dan Indepth News R-TV | Practicum of News Writing for R-TV Straight News and Indepth News | 2 | 0 | 2 |
| JUMLAH | | | | 23 | 9 | 14 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|---------------|---|--|-----------|-----------|-----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.143.KPP.2.4 | Komunikasi Politik | Political Communication | 2 | 2 | 0 |
| 2 | 6.143.MPN.2.4 | Manajemen Pemasaran | Marketing Management | 2 | 1 | 1 |
| 3 | 6.143.NDT.3.4 | News Directing | News Directing | 3 | 1 | 2 |
| 4 | 6.143.JOL.3.4 | Jurnalistik On Line | On Line Journalism | 3 | 1 | 2 |
| 5 | 6.143.MIS.3.4 | Musik Ilustrasi | Music Illustration | 2 | 1 | 1 |
| 6 | 6.143.TAP.3.4 | Tata Artistik Produksi Pemberitaan | Artistic of News Production | 2 | 1 | 0 |
| 7 | 6.143.ENG.3.4 | Electronic News Gathering | Electronic News Gathering | 3 | 1 | 2 |
| 8 | 6.143.MRB.2.4 | Manajemen Redaksi Berita | News Editorial Management | 2 | 2 | 0 |
| 9 | 6.143.PRA.4.4 | Praktik Reportase & Produksi Feature Radio-Televisi | Practicum of Reportage and Radio-Television Feature Production | 4 | 0 | 4 |
| JUMLAH | | | | 23 | 10 | 12 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|--|---|-----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.143.MTP.2.5 | Metodologi Penelitian | Research Methodology | 2 | 2 | 0 |
| 2 | 6.143.KMA.3.5 | Konvergensi Media | Media Convergence | 3 | 1 | 0 |
| 3 | 6.143.KWH.3.5 | Kewirausahaan | Entrepreneurship | 3 | 1 | 0 |
| 4 | 6.143.BAE.3.5 | Berita Analisa dan Editorial | News Analysis and Editorial | 3 | 1 | 2 |
| 5 | 6.143.PNM.3.5 | Produksi News Magazine | News Magazine Production | 3 | 1 | 0 |
| 6 | 6.143.SDB.2.5 | Sosiologi dan Budaya | Sociology and Culture | 2 | 2 | 0 |
| 7 | 6.143.PRA.4.5 | Praktik Terpadu News Bulletin Radio-Televisi | Integrated Practicum for Radio-Television News Bulletin | 4 | 0 | 4 |
| JUMLAH | | | | 20 | 8 | 6 |

SEMESTER 6

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|----------------------------------|---|-----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.143.PKH.3.6 | Penulisan Karya Ilmiah | Scientific Paper Writing | 3 | 1 | 2 |
| 2 | 6.143.LII.3.6 | Laporan Investigasi | Investigation Report | 3 | 1 | 2 |
| 3 | 6.143.PDR.3.6 | Produksi Dokumenter | Documentary Production | 3 | 1 | 0 |
| 4 | 6.143.KSP.2.6 | Kapita Selektta | Capita Selecta | 2 | 2 | 0 |
| 5 | 6.S.PSR.2.6 | Pengantar Standarisasi | Introduction to Standardization | 2 | 2 | 0 |
| 6 | 6.143.PRA.4.6 | Praktik Talk Show Radio-Televisi | Practicum of Radio-Television Talk Show | 4 | 0 | 0 |
| JUMLAH | | | | 17 | 7 | 4 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | SKS |
|----|---------|-------------|-----|
|----|---------|-------------|-----|

| | | | | TOTAL | TEORI | PRAKTIK |
|---------------|---------------|--|--|-----------|----------|----------|
| 1 | 6.143.KPK.4.7 | Kerja Praktek | Internship | 4 | 0 | 0 |
| 2 | 6.143.PSS.6.7 | Praktik Simulasi Siaran Radio-Televisi | Simulation Project of Radio-Television Broadcast | 6 | 0 | 0 |
| JUMLAH | | | | 10 | 0 | 0 |

SEMESTER 8

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|---------------|-----------------------------------|---------------------------------------|----------|----------|----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.143.SKP.6.8 | Skripsi Penciptaan Karya Produksi | Thesis of Program Production Creation | 6 | 0 | 6 |
| JUMLAH | | | | 6 | 0 | 6 |

| | | | |
|---|------------|---------------------|----------------------|
| TOTAL SKS | 144 | 67 | 52 |
| Persentase Teori vs Praktek | | 46,53 | 36,11 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 171 | 67 39,18 | 104 60,82 |

SEKOLAH TINGGI MULTI MEDIA "MMTC" YOGYAKARTA

Jalan Magelang Km. 6 Yogyakarta 55284

KURIKULUM 2016 PROGRAM STUDI MANAJEMEN TEKNIK STUDIO PRODUKSI

SEMESTER 1

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|--------------|-----------------------------|--------------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6S PAG 21 | Pendidikan Agama | Study of Religion | 2 | 2 | 0 |
| 2 | 6S PPA 21 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 3 | 6S PKN 21 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 4 | 6S BIA 21 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 5 | 6 144 CTH 21 | Creative Thinking | Creative Thinking | 2 | 2 | 0 |
| 6 | 6 144 BIG 21 | Bahasa Inggris Broadcasting | English for Broadcasting | 2 | 2 | 0 |
| 7 | 6 144 LKP 21 | Literasi Komputer | Computer Literacy | 2 | 2 | 0 |
| 8 | 6 144 MSN 21 | Manajemen Siaran | Management of Program | 2 | 2 | 0 |

| | | | | | | |
|---------------|-----------------|-------------------------------------|--|-----------|-----------|----------|
| | | | Production | | | |
| 9 | 6 144 DDP 21 | Dasar-Dasar Produksi Siaran R-TV | Fundamentals of R-TV Program Production | 2 | 2 | 0 |
| 10 | 6 144 TLK 21 | Teknik Listrik | Electrical Engineering | 2 | 2 | 0 |
| 11 | 6 144 FGI 21 | Fotografi | Photography | 2 | 0 | 0 |
| JUMLAH | | | | 22 | 20 | 0 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|------------------|---|--|-----------|----------|-----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6 144 IKM 22 | Ilmu Komunikasi | Communication Studies | 2 | 2 | 0 |
| 2 | 6 144 PPP 22 | Perencanaan Peralatan Produksi dan Penyiaran | Planning of Production and Broadcasting Equipment | 2 | 1 | 1 |
| 3 | 6 144 ITKV 32 | Teknik Video | Video Technique | 3 | 1 | 2 |
| 4 | 6 144 ITKK 32 | Teknik Kamera | Camera Technique | 3 | 1 | 2 |
| 5 | 6 144 TTC 32 | Tata Cahaya | Lighting Operations | 3 | 1 | 2 |
| 6 | 6 144 TKA 32 | Teknik Audio | Audio Technique | 3 | 1 | 2 |
| 7 | 6 144 KPG 32 | Komputer Grafis | Computer Graphics | 3 | 1 | 2 |
| 8 | 6 144 TKD 32 | Teknik Digital | Digital Technique | 3 | 1 | 2 |
| 9 | 6 144 PRE 22 | Praktik Pengenalan Peralatan R-TV | Practicum of R- TV Equipment Introduction | 2 | 0 | 2 |
| JUMLAH | | | | 24 | 9 | 15 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------|-------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |

| | | | | | | |
|---------------|-----------------|--------------------------------------|---------------------------------------|-----------|-----------|-----------|
| 1 | 6 144 PEK 23 | Pengantar Elektronika | Introduction to Electronics | 2 | 1 | 1 |
| 2 | 6 144 HEP 23 | Hukum dan Etika Penyiaran | Broadcast Law and Ethics | 2 | 2 | 0 |
| 3 | 6 144 TSA 23 | Teori Seni Audio Visual | Audio Visual Art Theory | 2 | 2 | 0 |
| 4 | 6 144 MIL 23 | Musik Ilustrasi | Music Illustration | 2 | 1 | 1 |
| 5 | 6 144 TTS 23 | Tata Suara | Sound Operations | 2 | 1 | 1 |
| 6 | 6 144 TTK 23 | Tata Kamera | Camera Operations | 2 | 1 | 1 |
| 7 | 6 144 KDT 33 | Komunikasi Data | Data Communication | 3 | 1 | 2 |
| 8 | 6 144 KAN 33 | Komputer Animasi | Computer for Animation | 3 | 1 | 2 |
| 9 | 6 144 TPN 23 | Teknologi Penyiaran | Broadcasting Technology | 2 | 1 | 1 |
| 10 | 6 144 TEG 23 | Teori Editing | Editing Theory | 2 | 2 | 0 |
| 11 | 6 144 PRO 23 | Praktik Pengoperasian Peralatan R-TV | Practicum of R-TV Equipment Operating | 2 | 0 | 2 |
| JUMLAH | | | | 24 | 13 | 11 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|-----------------|---|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6 144 TPI 34 | Teknik Pengukuran dan Instrumentasi | 3 | 1 | 2 |
| 2 | 6 144 TPS 34 | Public Speaking | 3 | 1 | 2 |
| 3 | 6 144 PJP 34 | Teknik Peralatan Video dan Jaringan Video | 3 | 1 | 2 |
| 4 | 6 144 PJA 34 | Teknik Peralatan Audio dan Jaringan Audio | 3 | 1 | 2 |
| 5 | 6 144 TPV | Teknik Penyuntingan | 3 | 1 | 2 |

| | | | | | | |
|---------------|-----------------|----------------------------------|--|-----------|----------|-----------|
| | 34 | Video | Video Editing | | | |
| 6 | 6 144 PNB 34 | Penulisan Naskah Berita | News Scriptwriting | 2 | 1 | 1 |
| 7 | 6 144 PRM 24 | Praktik Produksi Mandiri R-TV | Study Program's Practicum in R- TV Production | 2 | 0 | 2 |
| 8 | 6 144 TPA 34 | Teknik Penyuntingan Audio | Technique of Audio Editing | 3 | 2 | 1 |
| JUMLAH | | | | 22 | 8 | 14 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|-----------------|--|--|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.144 KMD 35 | Konvergensi Media | Media Convergence | 3 | 1 | 2 |
| 2 | 6 144 EPD 25 | Estetika Produksi | Aesthetics of Production | 2 | 1 | 0 |
| 3 | 6 144 PKI 25 | Penulisan Karya Ilmiah | Scientific Paper Writing | 2 | 1 | 0 |
| 4 | 6 144 MTV 35 | Maintenance Peralatan Audio Video | Maintenance of Audio and Video Equipment | 3 | 1 | 0 |
| 5 | 6 144 KSE 25 | Computer Special Effect | Computer for Special Effect | 2 | 1 | 0 |
| 6 | 6 144 PTX 25 | Teknik Transmisi Radio TV | Technique of Radio-TV Transmission | 2 | 1 | 0 |
| 7 | 6 144 KAS 25 | Kapita Seleкта | Capita Selecta | 2 | 2 | 0 |
| 8 | 6 144 PST 25 | Pengantar Standarisasi | Introduction to Standardization | 2 | 2 | 0 |
| 9 | 6 144 PRG 45 | Praktik Gabungan (Produksi Paket Program) | Joint Practicum (Program Package Producing) | 4 | 0 | 4 |

| | | | | |
|---------------|--|-----------|-----------|----------|
| JUMLAH | | 22 | 10 | 6 |
|---------------|--|-----------|-----------|----------|

SEMESTER 6

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|-----------------|--|---|-----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6 144 MPN 26 | Metodologi Penelitian | Research Methodology | 2 | 1 | 0 |
| 2 | 6 144 MCP 26 | Mobile Computing | Mobile Computing | 2 | 1 | 0 |
| 3 | 6 144 DBC 36 | Digital Broadcasting | Digital Broadcasting | 3 | 1 | 0 |
| 4 | 6 144 KWI 26 | Kewirausahaan | Entrepreneurship | 2 | 2 | 0 |
| 5 | 6 144 TAP 26 | Teknik Antena dan Propagasi Gelombang | Antenna Technique and Wave Propagation | 2 | 1 | 0 |
| 6 | 6 144 MTK 26 | Manajemen Teknik | Technical Management | 2 | 1 | 0 |
| 7 | 6 144 PRT 46 | Praktik Terpadu (Sistem Penyiaran) | Integrated Practicum (Broadcasting System) | 4 | 0 | 4 |
| JUMLAH | | | | 17 | 7 | 4 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|--------------|----------------------------|-----------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6 144 PRS 67 | Praktik Simulasi Siaran | Simulation Project | 6 | 0 | 0 |
| 2 | 6 144 KPR 47 | Kerja Praktik | Internship | 4 | 0 | 0 |

| | | | | |
|--------|--|----|---|---|
| JUMLAH | | 10 | 0 | 0 |
|--------|--|----|---|---|

SEMESTER 8

| NO | KODE MK | MATA KULIAH | SKS | | |
|--------|--------------|-------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6 144 SKP 68 | Skripsi | 6 | 0 | 0 |
| JUMLAH | | | 6 | 0 | 0 |

| | | | |
|--|-----|-------------|--------------|
| TOTAL SKS | 147 | 67 | 50 |
| Persentase Teori vs Praktek | | 45,58 | 34,01 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 167 | 67 40,12 | 100 59,88 |

**SEKOLAH TINGGI MULTI MEDIA "MMTC"
YOGYAKARTA**

Jalan Magelang Km. 6 Yogyakarta 55284

**KURIKULUM 2016 PROGRAM STUDI
ANIMASI**

SEMESTER 1

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|----------------------|---------------------|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.S. BAI. 21 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 2 | 6.145.DGS.31 | Desain Grafis | Graphic Design | 3 | 1 | 2 |
| 3 | 6.145.SKT.31 | Sketsa | Sketch | 3 | 1 | 2 |
| 4 | 6.145.TSN.21 | Teori Seni | Theory of Art | 2 | 2 | 0 |
| 5 | 6.145.NRM.31 | Nirmana | Basic Design | 3 | 1 | 2 |
| 6 | 6.145..IBD.21 | Ilmu Budaya Dasar | Cultural Studies | 2 | 2 | 0 |
| 7 | 6145.EST.21 | Estetika | Aesthetics | 2 | 1 | 1 |
| 8 | 6.S.PAG.21 | Pendidikan Agama | Study of Religion | 2 | 2 | 0 |
| 9 | 6.S.PPA.21 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 10 | 6.145.BIG.21 | Bahasa Inggris | English | 2 | 1 | 1 |
| JUMLAH | | | | 23 | 15 | 8 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|--------------|----------------------------|---------------------|-----------|-----------|-----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6145.FTG.23 | Fotografi | Photography | 3 | 1 | 2 |
| 2 | 6.145.DRW.22 | Drawing | Drawing | 2 | 1 | 1 |
| 3 | 6.145.TPG.22 | Tipografi | Typography | 2 | 1 | 1 |
| 4 | 6.145.TAN.22 | Teori Animasi | Theory of Animation | 2 | 2 | 0 |
| 5 | 6.145.KAN.32 | Komputer Animasi | Computer Animation | 3 | 1 | 2 |
| 6 | 6.145.CRT.22 | Creative Thinking | Creative Thinking | 2 | 2 | 1 |
| 7 | 6.145.STR.22 | Storytelling I | Storytelling I | 2 | 2 | 1 |
| 8 | 6.S.PKN.22 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 9 | 6.145.PDW.42 | Praktik Drawing | Drawing Practicum | 4 | 0 | 4 |
| JUMLAH | | | | 22 | 12 | 12 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|------------------------------|---------------------------------------|-----------|-----------|-----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.145.A2D.33 | Animasi 2D | 2D Animation | 3 | 1 | 2 |
| 2 | 6.145.DGI.33 | Digital Imaging | Digital Imaging | 3 | 1 | 2 |
| 3 | 6.145. STR.23 | Storytelling II | Storytelling II | 2 | 2 | 0 |
| 4 | 6.145.SGF.33 | Sinematografi | Cinematography | 3 | 2 | 1 |
| 5 | 6.145.PAN.23 | Penyutradaraan Animasi | Animation Directing | 2 | 2 | 0 |
| 6 | 6.145.TSR.33 | Tata Suara | Sound Operations | 3 | 1 | 2 |
| 7 | 6.145.DKR.23 | Desain Karakter | Character Design | 2 | 1 | 1 |
| 8 | 6.145.KMV.23 | Komunikasi Visual | Visual Communication | 2 | 1 | 1 |
| 9 | 6.145.PPA.43 | Praktik Pra Produksi Animasi | Practicum of Animation Pre-Production | 4 | 0 | 4 |
| JUMLAH | | | | 24 | 11 | 13 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|---------------|------------------------------------|---------------------------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.145.scp.34 | Sclupter | Sclupter | 3 | 1 | 2 |
| 2 | 6.145.A3D.34 | Animasi 3D I | 3D Animation I | 3 | 2 | 2 |
| 3 | 6.145..MUR.34 | Musik Ilustrasi | Music Illustration | 3 | 3 | 2 |
| 4 | 6.145.EDT.34 | Editing | Editing | 3 | 1 | 1 |
| 5 | 6.145.M3D.34 | Modelling 3D I | 3D Modelling I | 3 | 1 | 2 |
| 6 | 6.145.TPK.24 | Teknik Penulisan Karya Ilmiah | Technique of Scientific Paper Writing | 2 | 2 | 1 |
| 7 | 6.145.SLR.34 | SLR-1(Shanding-Lighting-Rendering) | SLR-1(Shading-Lighting-Rendering) | 3 | 1 | 2 |

| | | | | | | |
|---------------|--------------|-----------------------------|-----------------------------------|-----------|-----------|-----------|
| | | | Rendering) | | | |
| 8 | 6.145.PPA.44 | Praktik Produksi Animasi 2D | 2D Animation Production Practicum | 4 | 0 | 4 |
| JUMLAH | | | | 24 | 11 | 16 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|--------------|-------------------------------------|-------------------------------------|-----------|----------|-----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.145.RIG.35 | Rigging | Rigging | 3 | 1 | 2 |
| 2 | 6.145.CFX.35 | Compositting | Compositing | 3 | 1 | 2 |
| 3 | 6.145.M3D.35 | Modelling 3D II | 3D Modelling II | 3 | 2 | 2 |
| 4 | 6.145.A3D.35 | Animasi 3D II | 3D Animation II | 3 | 1 | 2 |
| 5 | 6.145.TET.25 | Teknik Presentasi | Presentation Technique | 2 | 1 | 1 |
| 6 | 6.145.SLR.35 | SLR-2 (Shading Lighting Rendering) | SLR-2 (Shading Lighting Rendering) | 3 | 1 | 2 |
| 7 | 6.145.ENV.35 | 3D Enviroment | 3D Enviroment | 3 | 2 | 1 |
| 8 | 6.145.P3D.45 | Praktik Animasi 3D | Practicum of 3D Animation | 4 | 0 | 4 |
| JUMLAH | | | | 24 | 9 | 16 |

SEMESTER 6

| NO | KODE MK | MATA KULIAH | SKS |
|----|---------|-------------|-----|
|----|---------|-------------|-----|

| | | | | TOTAL | TEORI | PRAKTIK |
|---------------|--------------|---------------------------------|------------------------------------|-----------|-----------|----------|
| 1 | 6.145.SFX.36 | Special Effect | Special Effect | 3 | 1 | 2 |
| 2 | 6.145.HKI.26 | Hukum Atas Kekayaan Intelektual | Intellectual Property Law | 2 | 2 | 0 |
| 3 | 6.145.MTR.26 | Metodologi Riset | Research Methodology | 2 | 2 | 0 |
| 4 | 6.145.ENS.26 | Enterpreunership | Entrepreneurship | 2 | 2 | 0 |
| 5 | 6.145.MPA.26 | Manajemen Produksi Animasi | Management of Animation Production | 2 | 2 | 0 |
| 6 | 6.145.SOS.26 | Sosiologi Seni | Sociology of Art | 2 | 2 | 0 |
| 7 | 6.145.KST.26 | Kapita Seleкта | Capita Selecta | 2 | 2 | 0 |
| 8 | 6.145.PMD.46 | Praktik Mandiri | Study Program's Practicum | 4 | 0 | 4 |
| JUMLAH | | | | 19 | 13 | 6 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|--------------|---------------|------------|----------|----------|----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.145.KPK.47 | Kerja Praktik | Internship | 4 | 0 | 0 |
| JUMLAH | | | | 4 | 0 | 0 |

SEMESTER 8

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|--------------|-------------|--------|----------|----------|----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.145.SKI.68 | Skripsi | Thesis | 6 | 6 | 0 |
| JUMLAH | | | | 6 | 6 | 0 |

| | | | |
|---|------------|---------------------|----------------------|
| TOTAL SKS | 146 | 77 | 71 |
| Persentase Teori vs Praktek | | 52,74 | 48,63 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 219 | 77 35,16 | 142 64,84 |

**SEKOLAH TINGGI MULTI MEDIA "MMTC"
YOGYAKARTA**

Jalan Magelang Km. 6 Yogyakarta 55284

**KURIKULUM 2016 PROGRAM STUDI
MANAJEMEN INFORMASI & KOMUNIKASI**

SEMESTER 1

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------------|---|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.146.TPK.2.1 | Teknik Pengambilan Decision | 2 | 2 | 0 |

| | | | | | | |
|---------------|---------------|----------------------------|---------------------------------------|-----------|-----------|----------|
| | | Keputusan | Making Technique | | | |
| 2 | 6.S.PPA.2.1 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 3 | 6.S.PAG.2.1 | Pendidikan Agama | Pendidikan Agama | 2 | 2 | 0 |
| 4 | 6.S.PKN.2.1 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 5 | 6.S.BAI.2.1 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 6 | 6.146.BIG.2.1 | Bahasa Inggris | English | 2 | 2 | 0 |
| 7 | 6.146.CTG.2.1 | Creative Thinking | Creative Thinking | 2 | 2 | 0 |
| 8 | 6.146.PIK.2.1 | Pengantar Ilmu Komunikasi | Introduction to Communication Studies | 2 | 2 | 0 |
| 9 | 6.146.SSI.2.1 | Sosiologi | Sociology | 2 | 2 | 0 |
| 10 | 6.146.MMA.2.1 | Manajemen Media | Media Management | 2 | 2 | 0 |
| 11 | 6.146.PMM.2.1 | Pengantar Multimedia | Introduction to Multimedia | 2 | 2 | 0 |
| JUMLAH | | | | 22 | 22 | 0 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------------|------------------------------------|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.146.DKV.3.2 | Desain Komunikasi Visual | 3 | 2 | 1 |
| 2 | 1.146.KMA.2.2 | Komunikasi Massa | 2 | 2 | 0 |
| 3 | 6.146.KIK.3.2 | Kebijakan Informasi dan Komunikasi | 3 | 3 | 0 |
| 4 | 6.146.JMA.3.2 | Jurnalistik Multimedia | 3 | 2 | 1 |
| 5 | 6.146.PSG.3.2 | Public Speaking | 3 | 2 | 1 |
| 6 | 6.146.MKI.3.2 | Manajemen Komunikasi | 3 | 3 | 0 |
| 7 | 6.146.IMF.3.2 | Information Management | 3 | 2 | 1 |

| | | | | | | |
|---------------|---------------|-----------|-------------|-----------|-----------|----------|
| | | Framework | Framework | | | |
| 8 | 6.146.FTG.3.2 | Fotografi | Photography | 3 | 2 | 1 |
| JUMLAH | | | | 23 | 18 | 5 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------------|---|--|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.146.PNM.2.3 MI | Penulisan Naskah Multi Media | Multi Media Scriptwriting | 2 | 1 | 1 |
| 2 | 6.146.TII.3.3 MI | Teori Informasi | Information Theory | 3 | 2 | 1 |
| 3 | 6.146.BDA.3.3 MI | Basis Data | Database | 3 | 1 | 2 |
| 4 | 6.146.TMI.3.3 MI | Teori Masyarakat Informasi | Information Society Theory | 3 | 2 | 1 |
| 5 | 6.146.IMK.2.3 MI | Interaksi Manusia dan Komputer | Human and Computer Interaction | 2 | 1 | 1 |
| 6 | 6.146.PAK.2.3 MI | Portofolio dan Analisis Kebutuhan Informasi | Portfolio and Information Needs Analysis | 2 | 1 | 1 |
| 7 | 6.146.TPI.2.3 MI | Teori Perilaku Informasi | Information Behavior Theory | 2 | 2 | 0 |
| 8 | 6.146.IPI.2.3 MI | Indeksisasi dan Penelusuran Informasi | Indexing and Information Retrieval | 2 | 1 | 1 |
| 9 | 6.146.DAE.2.3 MI | Aset Digital dan Ekonomi Informasi | Digital Asset and Information Economy | 2 | 1 | 1 |
| 10 | 6.146.PNM.3.3 MK | Penulisan Naskah Multi Media | Multi Media Scriptwriting | 3 | 2 | 1 |
| 11 | 6.146.DPR.3.3 MK | Dasar-Dasar Public Relations | Fundamentals of Public Relations | 3 | 3 | 0 |
| 12 | 6.146.PKI.3.3 MK | Psikologi Komunikasi | Communication Psychology | 3 | 3 | 0 |
| 13 | 6.146.SKI.3.3 MK | Sosiologi Komunikasi | Communication Sociology | 3 | 3 | 0 |
| 14 | 6.146.TKI.3.3 MK | Teori Komunikasi | Communication Theory | 3 | 3 | 0 |
| 15 | 6.146.CSR.3.3 MK | CSR (Corporate Social Responsibility) | CSR (Corporate Social Responsibility) | 3 | 1 | 2 |

| | | | | | | |
|---------------|---------------------|-----------------|---------------------|-----------|-----------|-----------|
| 16 | 6.146.MEN.3.3 MK | Manajemen Event | Event Management | 3 | 2 | 1 |
| JUMLAH | | | | 42 | 29 | 13 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------------|---|--|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.146.KGB.2.4 MI | Komputer Grafis Berbasis HCI | HCI Based Computer Graphics | 2 | 1 | 1 |
| 2 | 6.146.SMB.3.4 MI | Sistem Manajemen Basis Data | Database Management System | 3 | 2 | 1 |
| 3 | 6.146.JPI.3.4 MI | Jaringan dan Perangkat Manajemen Informasi | Network and Information Management Device | 3 | 2 | 1 |
| 4 | 6.146.TSI.3.4 MI | Teori Sistem Informasi | Theory of Information System | 3 | 2 | 1 |
| 5 | 6.146.SIB.2.4 MI | Sistem Informasi Berbasis Web | Web-Based Information System | 2 | 1 | 1 |
| 6 | 6.146.MTM.2.4 MI | Multimedia dan Teknologi Multiplatform | Multimedia and Multiplatform Technology | 2 | 1 | 1 |
| 7 | 6.146.MPN.3.4 MI | Mediapreneur | Mediapreneur | 3 | 2 | 1 |
| 8 | 6.146.ATI.2.4 MI | Arsitektur Informasi dan Taksonomi Informasi | Information Architecture and Taxonomy | 2 | 1 | 1 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------------|---------------------------------------|---|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 9 | 6.146.LMA.2.4 MI | Literasi Media | Media Literacy | 2 | 2 | 0 |
| 10 | 6.146.TIK.3.4 MK | Teknologi Informasi dan Komunikasi | Information and Communication Technology | 3 | 2 | 1 |

| | | | | | | |
|---------------|---------------------|-----------------------------|---------------------------------|-----------|-----------|-----------|
| 11 | 6.146.KAB.3.4 MK | Komunikasi Antar Budaya | Intercultural Communication | 3 | 3 | 0 |
| 12 | 6.146.KOI.3.4 MK | Komunikasi Organisasi | Organizational Communication | 3 | 3 | 0 |
| 13 | 6.146.KGS.3.4 MK | Komputer Grafis | Computer Graphics | 3 | 2 | 1 |
| 14 | 6.146.MPG.3.4 MK | Media Planning | Media Planning | 3 | 2 | 1 |
| 15 | 6.146.TNI.3.4 MK | Teknik Negosiasi | Technique of Negotiation | 3 | 2 | 1 |
| 16 | 6.146.KIL.3.4 MK | Komunikasi Interpersonal | Intrapersonal Communication | 3 | 3 | 0 |
| JUMLAH | | | | 43 | 31 | 12 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------------|---|--|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.146.CMS.3.5 MI | Content Manajemen System (CMS) | Content Management System (CMS) | 3 | 1 | 2 |
| 2 | 6.146.MID.2.5 MI | Manajemen Informasi Berbasis Big Data | Big Data Based Information Management | 2 | 1 | 1 |
| 3 | 6.146.MRD.2.5 MI | Manajemen Rekaman dan Dokumen | Recording and Document Management | 2 | 1 | 1 |
| 4 | 6.146.PLI.4.5 MI | Produksi Layanan Informasi Berbasis Multimedia | Production of Multimedia Based Information Service | 4 | 1 | 3 |
| 5 | 6.146.ESS.2.5 MI | E-Services (Layanan Publik Berbasis Teknologi Informasi) | (Information Technology Based for Public Services) | 2 | 1 | 1 |
| 6 | 6.146.KII.2.5 MI | Keamanan Informasi | Information Security | 2 | 1 | 1 |
| 7 | 6.146.TIC.2.5 MI | Teknologi Internet dan Cloud Computing | Internet Technology and Cloud Computing | 2 | 1 | 1 |
| 8 | 6.146.MPI.3.5 MI | Metode Penelitian Informasi | Information Research Methodology | 3 | 2 | 1 |

| | | | | | | |
|----|---------------------|---|--|---|---|---|
| 9 | 6.146.KMT.2.5 MI | Knowledge Management | Knowledge Management | 2 | 2 | 0 |
| 10 | 6.146.PMK.4.5 MK | Produksi Media Komunikasi | Production of Communication Media | 4 | 1 | 3 |
| 11 | 6.146.MRS.3.5 MK | Media Relations | Media Relations | 3 | 2 | 1 |
| 12 | 6.146.MSK.3.5 MK | Manajemen Strategi Komunikasi | Management of Communication Strategy | 3 | 2 | 1 |
| 13 | 6.146.HEK.3.5 MK | Hukum dan Etika Komunikasi | Communication Law and Ethics | 3 | 3 | 0 |
| 14 | 6.146.PKN.3.5 MK | Psikologi Kepribadian (Praktikum Hospitality) | Personality Psychology (Hospitality Practicum) | 3 | 2 | 1 |
| 15 | 6.146.MPI.2.5 MK | Media Promosi | Promotion Media | 2 | 2 | 0 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | SKS | | |
|---------------|---------------------|-------------------------------|-----------|-----------|-----------|
| | | | TOTAL | TEORI | PRAKTIK |
| 16 | 6.146.MPM.2.5 MK | Manajemen Program Multi Media | 2 | 2 | 0 |
| 17 | 6.146.MPK.3.5 MK | Metode Penelitian Kuantitatif | 3 | 2 | 1 |
| 18 | 6.146.SK.3.5.PIL | Strategi Komunikasi | 3 | 0 | 0 |
| JUMLAH | | | 48 | 27 | 18 |

SEMESTER 6

| NO | KODE MK | MATA KULIAH | SKS | | |
|----|---------------------|--|-------|-------|---------|
| | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.146.CRM.2.6 MI | Customer Relationship Management (CRM) | 2 | 1 | 1 |
| 2 | 6.146.MPK.3.6 MI | Manajemen Proyek | 3 | 1 | 2 |

| | | | | | | |
|---------------|---------------------|------------------------------|---------------------------------|-----------|-----------|-----------|
| 3 | 6.146.IMG.3.6 MI | Information Modelling | Information Modelling | 3 | 1 | 2 |
| 4 | 6.146.AUI.2.6 MI | Audit Informasi | Information Audit | 2 | 1 | 1 |
| 5 | 6.146.KSA.3.6 MI | Kapita Seleкта | Capita Selecta | 3 | 3 | 0 |
| 6 | 6.146.TKI.2.6 MI | Tata Kelola Informasi | Information Governance | 2 | 2 | 0 |
| 7 | 6.146.MRO.2.6 MI | Manajemen Resiko | Risk Management | 2 | 2 | 0 |
| 8 | 6.146.MPN.2.6 MI | Manajemen Perubahan | Change Management | 2 | 2 | 0 |
| 9 | 6.146.KII.2.6 MI | Kepemimpinan Informasi | Information Leadership | 2 | 1 | 1 |
| 10 | 6.146.PSI.2.6 MI | Pengantar Standardisasi | Introduction to Standardization | 2 | 2 | 0 |
| 11 | 6.146.KSA.3.6 MK | Kapita Seleкта | Capita Selecta | 3 | 3 | 0 |
| 12 | 6.146.MKS.3.6 MK | Manajemen Krisis | Crisis Management | 3 | 2 | 1 |
| 13 | 6.146.CPR.3.6 MK | Cyber Public Relations | Cyber Public Relations | 3 | 1 | 2 |
| 14 | 6.146.MPR.3.6 MK | Marketing Public Relations | Marketing Public Relations | 3 | 1 | 2 |
| 15 | 6.146.EPM.3.6 MK | Evaluasi Program Media | Media Program Evaluation | 3 | 1 | 2 |
| 16 | 6.146.AKI.3.6 MK | Audit Komunikasi | Communication Audit | 3 | 1 | 2 |
| 17 | 6.146.MPF.3.6 MK | Metode Penelitian Kualitatif | Qualitative Research Method | 3 | 2 | 1 |
| 18 | 6.146.PSI.2.6 MK | Pengantar Standardisasi | Introduction to Standardization | 2 | 2 | 0 |
| JUMLAH | | | | 46 | 29 | 17 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | SKS |
|----|---------|-------------|-----|
|----|---------|-------------|-----|

| | | | | TOTAL | TEORI | PRAKTIK |
|---------------|------------------|------------------------------|-------------------------|-----------|----------|----------|
| 1 | 6.146.KKN.4.7 | Kuliah Kerja Nyata (KKN) | Community Service | 4 | 0 | 4 |
| 2 | 6.146.PKL.3.7 | Praktik Kerja Lapangan (PKL) | Field Practice | 3 | 0 | 3 |
| 3 | 6.146.MK.3.7.PIL | Marketing Komunikasi | Communication Marketing | 3 | 0 | 0 |
| JUMLAH | | | | 10 | 0 | 7 |

SEMESTER 8

| NO | KODE MK | MATA KULIAH | SKS | | | |
|---------------|---------------|-------------|--------|----------|----------|----------|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.146.SKL.6.8 | Skripsi | Thesis | 6 | 0 | 0 |
| JUMLAH | | | | 6 | 0 | 0 |

| | | | |
|---|------------|----------------------|----------------------|
| TOTAL SKS | 240 | 156 | 72 |
| Persentase Teori vs Praktek | | 65,00 | 30,00 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 300 | 156 52,00 | 144 48,00 |

SEKOLAH TINGGI MULTI MEDIA "MMTC" YOGYAKARTA

Jalan Magelang Km. 6 Yogyakarta 55284

KURIKULUM 2016 PROGRAM STUDI DESAIN TEKNOLOGI PERMAINAN

SEMESTER 1

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|-----------------------|----------------------------|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.S.PAG.2.1 | Pendidikan Agama | Study of Religion | 2 | 2 | 0 |
| 2 | 6.S.PPA.2.1 | Pendidikan Pancasila | Pancasila Education | 2 | 2 | 0 |
| 3 | 6.S.BIG.2.1 | Bahasa Inggris | English | 2 | 2 | 0 |
| 4 | 6.147.IBN.2.1 | Ilmu Budaya Nusantara | Nusantara Cultural Science | 2 | 2 | 0 |
| 5 | 6.147.IKM.2.1 | Ilmu Komunikasi | Communication Studies | 2 | 2 | 0 |
| 6 | 6.147.PPI.2.1 | Psikologi Persepsi | Perception Psychology | 2 | 2 | 0 |
| 7 | 6.147.RKF.2.1 | Riset Kualitatif | Qualitative Research | 2 | 2 | 0 |
| 8 | 6.147.NMA.3.1 | Nirmana | Basic Design | 3 | 1 | 2 |
| 9 | 6.147.SKT.3.1 | Sketsa | Sketch | 3 | 1 | 2 |
| 10 | 6.147.CTG.2.1 | Creative Thinking | Creative Thinking | 2 | 2 | 0 |
| JUMLAH | | | | 22 | 18 | 4 |

SEMESTER 2

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|----------------|----------------------|---------------------------|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.147.SAG.2.2 | Sejarah Animasi Game | History of Game Animation | 2 | 2 | 0 |
| 2 | 6.147.EGE.2.2 | Edu Game | Edu Game | 2 | 2 | 0 |
| 3 | 6.147.PRG. 3.2 | Perancangan Game | Game Designing | 3 | 1 | 2 |
| 4 | 6.147.DKV. 3.2 | Desain Komunikasi | Visual | 3 | 1 | 2 |

| | | | | | | |
|---------------|---------------|----------------------------|------------------------------|-----------|-----------|----------|
| | | Visual | Communication Design | | | |
| 5 | 6.147.DRW.3.2 | Drawing | Drawing | 3 | 1 | 2 |
| 6 | 6.147.APN.2.2 | Algoritma Pemrograman | Algorithm Programming | 2 | 2 | 0 |
| 7 | 6.147.FGE.2.2 | Fisika Game | Physics for Game | 2 | 2 | 0 |
| 8 | 6.147.MGE.2.2 | Matematika Game | Mathematics for Game | 2 | 2 | 0 |
| 9 | 6.147.PKN.2.2 | Pendidikan Kewarganegaraan | Civic Education | 2 | 2 | 0 |
| 10 | 6.147.PRA.2.2 | Prinsip Animasi Game | Principles of Game Animation | 2 | 2 | 0 |
| JUMLAH | | | | 23 | 17 | 6 |

SEMESTER 3

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|-----------------------|------------------------|-----------|-----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.S.BAI.2.3 | Bahasa Indonesia | Indonesian Language | 2 | 2 | 0 |
| 2 | 6.147.LGE.2.3 | Logika Game | Game Logic | 2 | 2 | 0 |
| 3 | 6.147.BDA.2.3 | Basis Data | Database | 2 | 2 | 0 |
| 4 | 6.147.PNG.3.3 | Penulisan Naskah Game | Scriptwriting for Game | 3 | 1 | 2 |
| 5 | 6.147.PKR.3.3 | Perancangan Karakter | Character Designing | 3 | 3 | 0 |
| 6 | 6.147.PGE.3.3 | Pemrograman Game | Game Programming | 3 | 3 | 0 |
| 7 | 6.147.KGS.3.3 | Komputer Grafis | Computer Graphics | 3 | 3 | 0 |
| 8 | 6.147.DIG.3.3 | Digital Imaging | Digital Imaging | 3 | 3 | 0 |
| 9 | 6.147.PRA.2.3 | Produksi Board Game | Board Game Production | 2 | 2 | 0 |
| JUMLAH | | | | 23 | 21 | 2 |

SEMESTER 4

| NO | KODE MK | MATA KULIAH | | SKS | | |
|----|---------|-------------|--|-------|-------|---------|
| | | | | TOTAL | TEORI | PRAKTIK |

| | | | | | | |
|---------------|----------------|-------------------------------------|-------------------------------------|-----------|-----------|----------|
| 1 | 6.147.JKP.2.4 | Jaringan Komputer | Computer Networking | 2 | 2 | 0 |
| 2 | 6.147.PLG.3.4 | Perancangan Lingkungan Game | Game Environment Designing | 3 | 2 | 1 |
| 3 | 6.147.MIF.3.4 | Multimedia Interaktif | Interactive Multimedia | 3 | 2 | 1 |
| 4 | 6.147.HSM.3.4 | Hardsurface Modelling | Hardsurface Modelling | 3 | 2 | 1 |
| 5 | 6.147.AGE.3.4 | Animasi Game 2D | 2D Game Animation | 3 | 2 | 1 |
| 6 | 6.147.PSG.2.4 | Perancangan Sistem Game | Game System Designing | 2 | 2 | 0 |
| 7 | 6.147.MISE.3.4 | Music Illustration and Sound Effect | Music Illustration and Sound Effect | 3 | 2 | 1 |
| 8 | 6.147.PRA.4.4 | Produksi Casual Game | Casual Game Production | 4 | 0 | 4 |
| JUMLAH | | | | 23 | 14 | 9 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------|----------------------------------|----------------------|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 1 | 6.147.MDO.3.5 | Modelling Organik | Organic Modelling | 3 | 1 | 2 |
| 2 | 6.147.AMG.3.5 | Antar Muka Game (Game Interface) | Game Interface | 3 | 1 | 2 |
| 3 | 6.147.AGE.3.5 | Animasi Game 3D | 3D Game Animation | 3 | 1 | 2 |
| 4 | 6.147.MPT.2.5 | Metodologi Penelitian | Research Methodology | 2 | 2 | 0 |
| 5 | 6.147.TGE.2.5 | Tinjauan Game | Game Review | 2 | 2 | 0 |
| 6 | 6.147.WDN.3.5 | Web Design | Web Design | 3 | 1 | 2 |

SEMESTER 5

| NO | KODE MK | MATA KULIAH | SKS | | | |
|----|---------------|------------------------------|------------------------------|-------|---------|---|
| | | | TOTAL | TEORI | PRAKTIK | |
| 7 | 6.147.GAI.2.5 | Game Artificial Intelligence | Game Artificial Intelligence | 2 | 2 | 0 |

| | | | | |
|---------------|--|-----------|-----------|----------|
| JUMLAH | | 18 | 10 | 8 |
|---------------|--|-----------|-----------|----------|

SEMESTER 6

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|---------------------|------------------------|-----------|----------|-----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.147.KSG.2.6 | Kapita Seleкта Game | Capita Selecta of Game | 2 | 2 | 0 |
| 2 | 6.147.GTR.2.6 | Game Technopreneuer | Game Technopreneur | 2 | 2 | 0 |
| 3 | 6.147.SET.3.6 | Special Effect | Special Effect | 3 | 2 | 1 |
| 4 | 6.147.PLL.3.6 | Perancangan Level | Level Designing | 3 | 1 | 2 |
| 5 | 6.147.IGE.3.6 | Integrasi Game | Game Integration | 3 | 2 | 1 |
| 6 | 6.147.PRA.6.6 | Multiplayer Game | Multiplayer Game | 6 | 0 | 6 |
| JUMLAH | | | | 19 | 9 | 10 |

SEMESTER 7

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|---------------|------------|-----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.147.PRA.6.7 | Advergame | Advergame | 6 | 0 | 6 |
| 2 | 6.147.KPK.4.7 | Kerja Praktik | Internship | 4 | 0 | 0 |
| JUMLAH | | | | 10 | 0 | 6 |

SEMESTER 8

| NO | KODE MK | MATA KULIAH | | SKS | | |
|---------------|---------------|-------------|---------------|----------|----------|----------|
| | | | | TOTAL | TEORI | PRAKTIK |
| 1 | 6.147.TUA.8.8 | Tugas Akhir | Final Project | 8 | 0 | 8 |
| JUMLAH | | | | 8 | 0 | 8 |

| | | | |
|---|------------|---------------------|----------------------|
| TOTAL SKS | 146 | 89 | 53 |
| Persentase Teori vs Praktek | | 60,96 | 36,30 |
| Persentase Teori vs Praktek Berdasarkan Jam Aktual | 195 | 89 45,64 | 106 54,36 |

